

Lecture 9

# Intraspecific Competition and Logistic Growth

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- 1 Intraspecific Competition
- 2 Logistic Growth
- 3 A discrete-time model of population regulation

## Population growth vs. Relative/Per-capita growth

- **Population growth rate (PGR)** is the rate or increment of change in population size/density.

$$\frac{dN}{dt}, \quad \frac{dn}{dt}, \quad \Delta N, \quad \Delta n$$

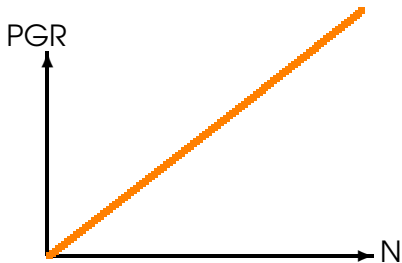
- **Relative/per-capita growth rate (RGR)** is the mean per-capita contribution of an individual to population growth.

$$\frac{1}{N} \frac{dN}{dt}, \quad \frac{1}{n} \frac{dn}{dt}, \quad \frac{\Delta N}{N}, \quad \frac{\Delta n}{n}$$

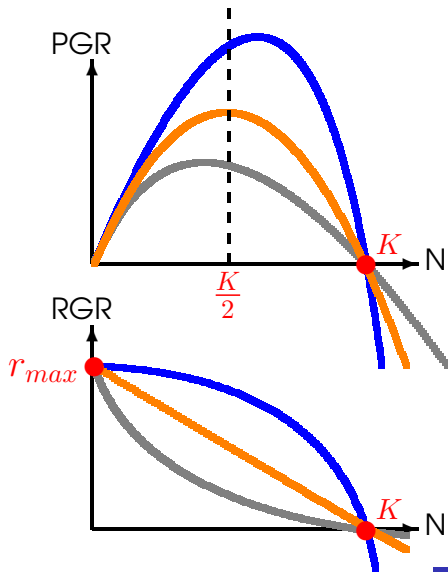
- Unregulated (exponential or geometric) population growth and regulated (density-dependent) growth show different patterns of change in PGR and RGR as density increases.

## Population growth vs. Relative/Per-capita growth

Unregulated



Regulated



# Density-independent vs. Density-dependent regulating factors

- Some regulating factors are density-independent: seasonal frosts or droughts, fires, storms or other catastrophes.
- Other mortality factors are density-dependent: increased starvation risk, increased risk of injury or death through competitive interactions, risk of disease or predation, etc.
- We can write total death rate as sum of density-independent terms and density-dependent terms.
- For example,  $d = d_0 + d_1 N$  ( $d_0$  and  $d_1$  are constants.)
- Of course, density-dependence does not have to be linear (other functional forms are possible).

# Density-independent vs. Density-dependent regulating factors

- Similarly, fecundity / birth rate can be written as  $b = b_0 + b_1 N$ . (Typically,  $b_1$  is negative, as we expect per-capita fecundity to decrease as density rises).
- Density-dependent population regulation is the result of biotic interactions:
  - Intraspecific competition – more conspecifics, less resources per-capita.
  - Interspecific competition – more competitors (from any species), less resources per-capita.
  - Predation – more predators, higher mortality.
  - Outbreaks of disease – a kind of predation.

# Intraspecific competition

- Individuals of the same species have similar needs and behavior in terms of resources, habitat, timing of lifecycle events etc.
- Therefore, individuals should suffer strong competition from conspecifics, under conditions of crowding.
- These competition effects eventually manifest themselves as reduced fecundity and survival rates.

# Intraspecific competition

## Types of intraspecific competition

### 1 Scramble vs. Contest

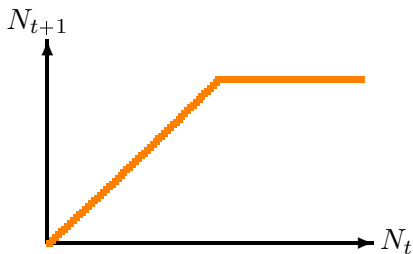
- In scramble competition all individuals suffer more or less the same reduction in fecundity or same increase in mortality.
- In contest competition there are "winners" and "losers" – all or nothing.  
"Winners" do not suffer reduction in survival or fecundity.  
"Losers" suffer maximum reduction.



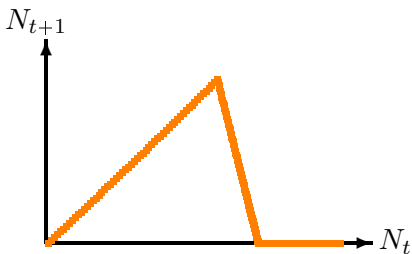
# Intraspecific competition

**Schematic representation of scramble and contest competition.**

**Contest**



**Scramble**



**Example of contest:** A fixed number of territories that individuals compete for.

**Example of scramble:** Food divided equally, but there is a minimum requirement to survive and reproduce successfully. If not enough food per individual, all starve to death.

# Intraspecific competition

## Types of intraspecific competition

### 1 Scramble vs. Contest

- In scramble competition all individuals suffer more or less the same reduction in fecundity or same increase in mortality.
- In contest competition there are "winners" and "losers" – all or nothing.  
"Winners" do not suffer reduction in survival or fecundity.  
"Losers" suffer maximum reduction.

### 2 Interference vs. Exploitation

- In Interference competition there is direct interaction (aggression) among individuals, where one individual prevents or reduces access to resources from the other.
- In exploitation competition there are no direct interactions – individuals affect each other by depleting a common resource.

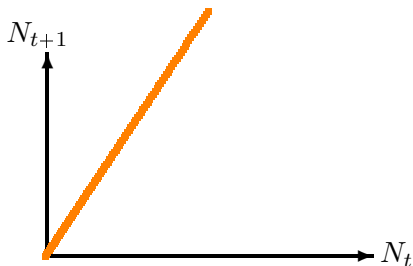
Of course these are just extremes of a spectrum of types of intraspecific competition.

# Level of compensation in density-dependence

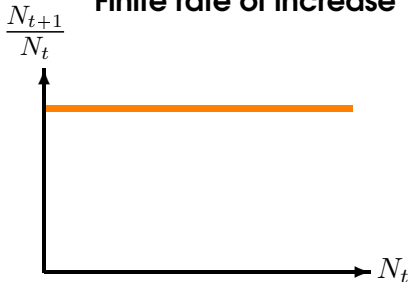
**Density-independent growth:** linear recursion relation

$$N_{t+1} = \lambda N_t \quad \text{or} \quad \frac{N_{t+1}}{N_t} = \lambda = \textit{const.}$$

Recursion relation



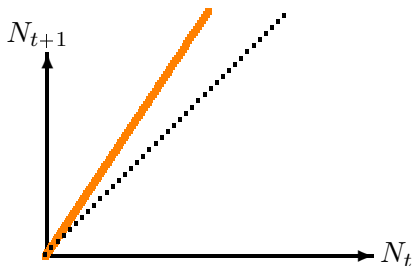
Finite rate of increase



# Level of compensation in density-dependence

The long-term equilibrium population size can be obtained by intersection of the  $N_{t+1}$  curve with the unity line:  $N_{t+1} = N_t$  (i.e., when finite rate of increase,  $\frac{N_{t+1}}{N_t}$ , is equal to 1).

### Recursion relation



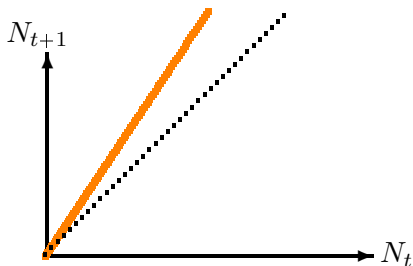
### Finite rate of increase



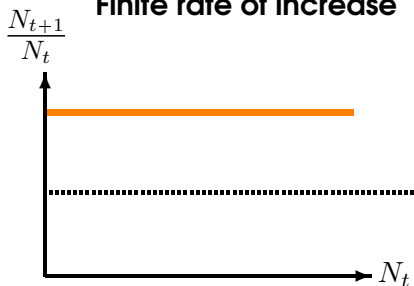
# Level of compensation in density-dependence

For density-independent growth there is no such intersection, and therefore, no equilibrium population size.

### Recursion relation



### Finite rate of increase

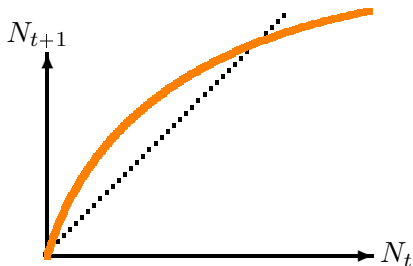


# Level of compensation in density-dependence

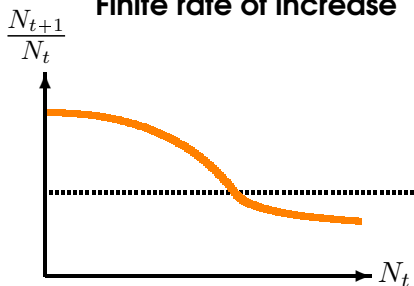
**Undercompensating** density-dependence:

slope of recursion relation decreases over time, but it never reaches an asymptote.

### Recursion relation



### Finite rate of increase

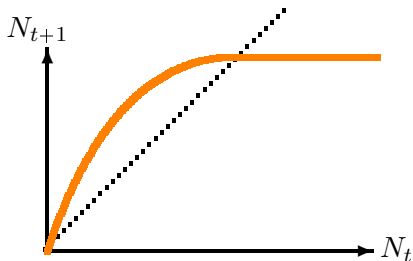


# Level of compensation in density-dependence

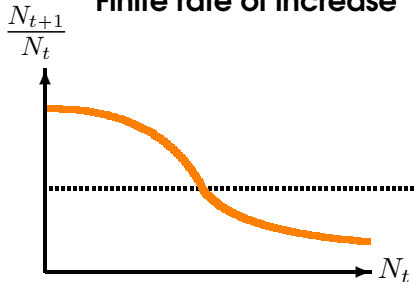
**Exactly compensating** density-dependence:

For high enough density ( $N_t$ ),  $N_{t+1} = \text{const}$ , independent of initial density  $N_t$ .

### Recursion relation



### Finite rate of increase

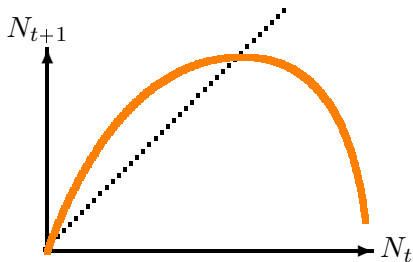


# Level of compensation in density-dependence

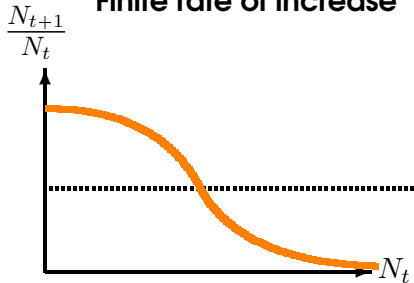
**Overcompensating** density-dependence:

$N_{t+1}$  decreases with increasing density ( $N_t$ ), if  $N_t$  is high.  
 This type of density-dependence can potentially cause population collapse (a drop from very high  $N_t$  to very low  $N_{t+1}$ ) and fluctuations in population size.

### Recursion relation



### Finite rate of increase



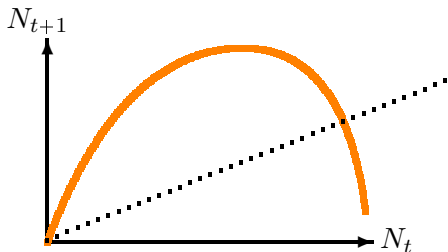


# Level of compensation in density-dependence

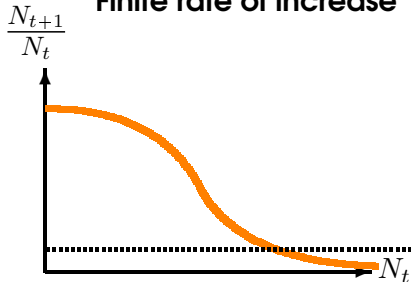
**Overcompensating** density-dependence:

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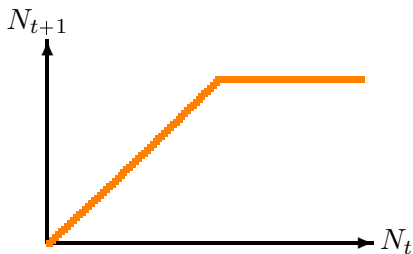
### Finite rate of increase



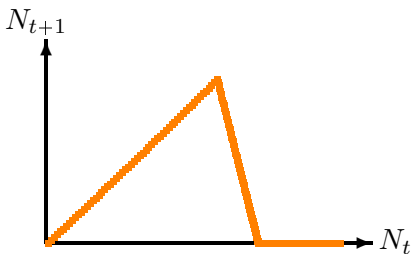
# Intraspecific competition

**Schematic representation of scramble and contest competition.**

**Contest**



**Scramble**



**Example of contest:** A fixed number of territories that individuals compete for.

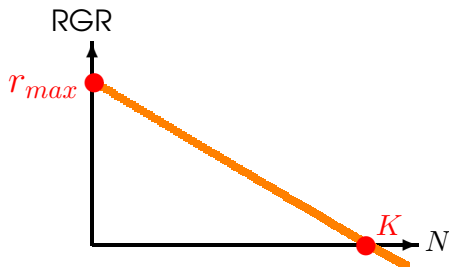
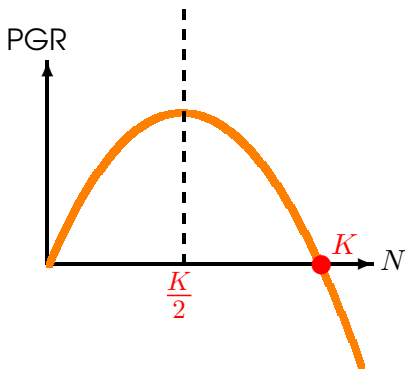
**Example of scramble:** Food divided equally, but there is a minimum requirement to survive and reproduce successfully. If not enough food per individual, all starve to death.

# Outline

- 1 Intraspecific Competition
- 2 Logistic Growth**
- 3 A discrete-time model of population regulation

# Logistic growth

- Simplest form of density-dependence is linear.
- Always start with a simple model – otherwise it is difficult to draw conclusions.
- Recruitment is a quadratic function – i.e., a parabola.
- Maximum recruitment (maximum PGR) occurs at  $K/2$ .



# Logistic growth

- Continuous time model is given by

$$\frac{dN}{dt} = r_{max}N \left(1 - \frac{N}{K}\right)$$

- I.e., the expression for exponential growth, multiplied by a competition factor that is increasingly smaller than 1, as population size/density increases.
- RGR or per-capita growth rate is not constant, but given by the linear density-dependence relation

$$r(N) = r_{max} \left(1 - \frac{N}{K}\right)$$

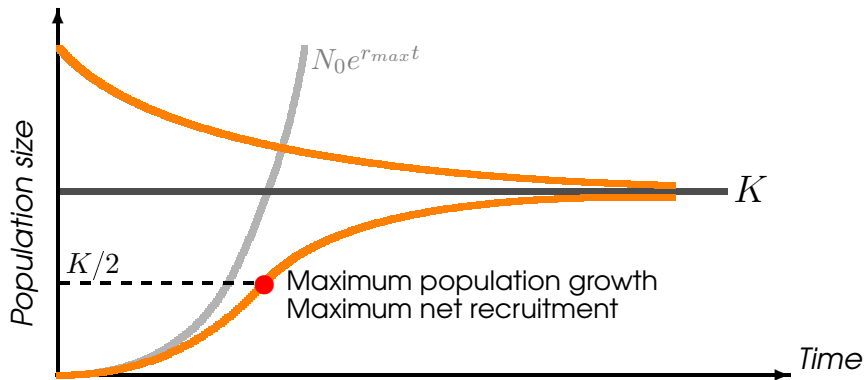
- An analogous discrete time model is given by

$$\lambda(N_t) = 1 + r_{max} \left(1 - \frac{N_t}{K}\right)$$

# Logistic growth

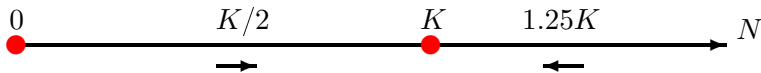
The logistic growth curve (continuous time):

$$N(t) = \frac{N_0 K}{N_0 + (K - N_0)e^{-r_{max}t}}$$

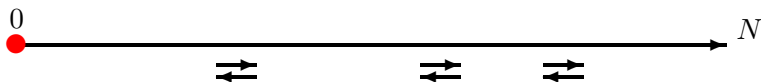


# Stationarity and stability

- **Stationary points** represent special values of the variable that do not change over time.
- I.e., if we start at a stationary point, we remain on it on subsequent times.
- Therefore, stationary points are defined zero rate of change:  $\Delta N = 0$  or  $dN/dt = 0$ .
- E.g., for the logistic growth model we have two stationary points,  $N = 0$  and  $N = K$ :

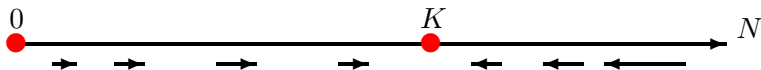


- For exponential growth, only  $N = 0$ :



# Stationarity and stability

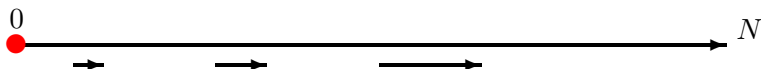
- A stationary point can be either **stable** or **unstable**.
- Any deviation from a stable stationary point would tend to decrease over time – i.e., a restoring "force" operating towards the point.
- Any deviation from an unstable stationary point would tend to increase over time – i.e., a repelling "force" away from the point.
- We can determine stability graphically.
- E.g., for the logistic model  $N = 0$  is unstable, and  $N = K$  is stable:



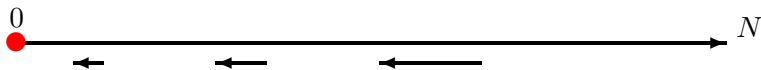


# Stationarity and stability

- For the exponential model,  $N = 0$  is unstable, if  $r > 0$ :



- And stable, if  $r < 0$ :

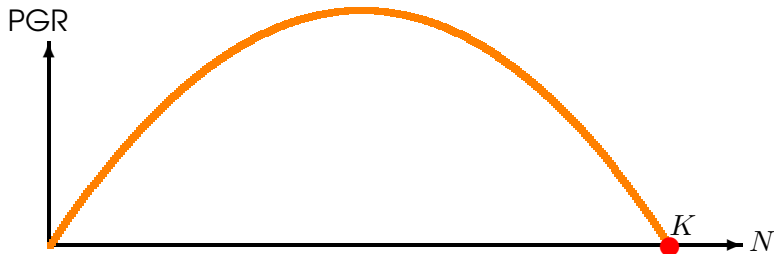


- Ultimately, checking for stability requires mathematical analysis using methods from calculus, linear algebra and nonlinear dynamics.
- But the graphical method is sufficient for our purposes.
- We will return to this subject when we talk about interspecific competition.

# Application to sustainable harvesting

- If we harvest a logistically growing population at a constant rate (i.e., individuals or kilos per unit time) – the stationary population size will decrease.
- For example, commercial fishing depletes natural fish populations.
- Denoting harvest rate by  $H$ , the dynamics is given by

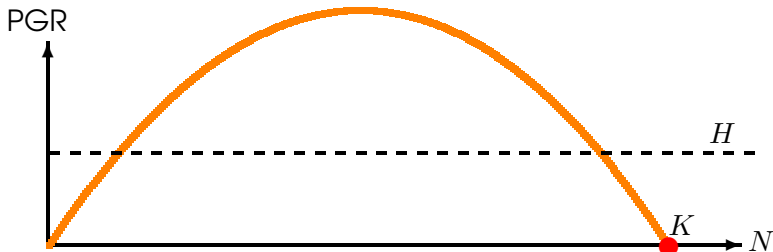
$$\frac{dN}{dt} = r_{max}N \left(1 - \frac{N}{K}\right) - H$$



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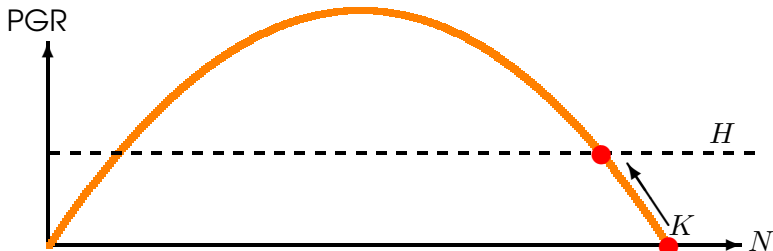
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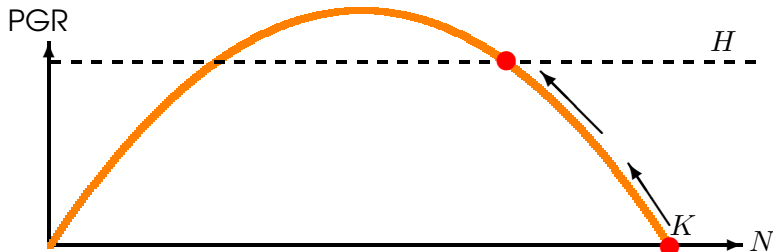
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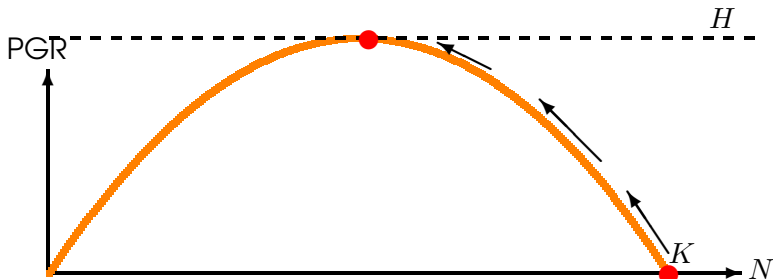
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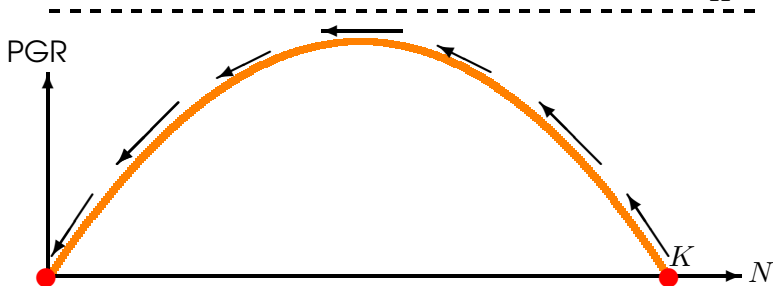


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$H$



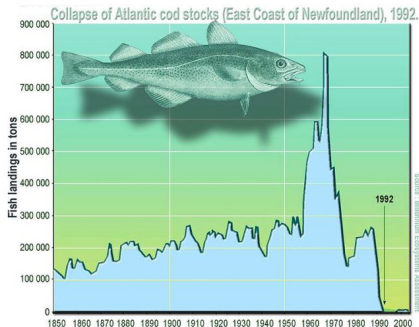
# Application to sustainable harvesting

- Overharvesting (e.g., overfishing) occurs when  $H$  exceeds the maximal possible net recruitment rate (PGR).
- The natural population collapses, resulting in loss of the natural resource.
- For example,
  - Fisheries collapse – resulting not only in damage to nature, but also economic collapse of industries and human communities.
  - Overgrazed grasslands/pastures (grazed by livestock) turn into deserts – again resulting in subsequent collapse of human societies.
  - Overhunted animals go extinct.



# Application to sustainable harvesting

- Following collapse of the resource, harvesting must be stopped for a long period, to allow the natural population to recover and exceed the maximum PGR point (in logistic growth, to exceed  $K/2$ ).
- **Sustainable harvesting** can then be achieved if  $H$  is lower than the maximal PGR.



# Outline

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# An R program for regulated populations

This program is similar to the one we wrote for unregulated growth:

```
① GeometricGrowth <- function( popSize, lambda )  
  { return( lambda * popSize) }  
② genNum <- 32; Ninitial <- 1  
③ increaseRate <- 1.6;  
④ PopGrowthFunc <- GeometricGrowth  
⑤ N <- numeric(genNum); Time <- seq(from = 0, by = 24,  
  length = genNum)  
⑥ N[1] <- Ninitial  
⑦ for ( index in 2:genNum )  
  { N[index] <- PopGrowthFunc( popSize = N[index-1],  
    lambda = increaseRate ) }  
⑧ plot( Time, N, xlab = "Time[hours]" )
```

# An R program for regulated populations

Note that we use a general parameter, `PopGrowthFunc`, to represent the population growth function. We assign to it the function for geometric growth.

- 1 `GeometricGrowth <- function( popSize, lambda )`  
`{ return( lambda * popSize) }`
- 2 `genNum <- 32; Ninitial <- 1`
- 3 `increaseRate <- 1.6;`
- 4 `PopGrowthFunc <- GeometricGrowth`
- 5 `N <- numeric(genNum); Time <- seq(from = 0, by = 24,`  
`length = genNum)`
- 6 `N[1] <- Ninitial`
- 7 `for ( index in 2:genNum )`  
`{ N[index] <- PopGrowthFunc( popSize = N[index-1],`  
`lambda = increaseRate ) }`
- 8 `plot( Time, N, xlab = "Time[hours]" )`

# An R program for regulated populations

You can assign a function to an R-variable, just like assigning a value to a variable. The case here is similar to: `x <- 3;`  
`y <- x`. Eventually, both `x` and `y` hold the value 3.

- ① `GeometricGrowth <- function( popSize, lambda )`  
`{ return( lambda * popSize) }`
- ② `genNum <- 32; Ninitial <- 1`
- ③ `increaseRate <- 1.6;`
- ④ `PopGrowthFunc <- GeometricGrowth`
- ⑤ `N <- numeric(genNum); Time <- seq(from = 0, by = 24,`  
`length = genNum)`
- ⑥ `N[1] <- Ninitial`
- ⑦ `for ( index in 2:genNum )`  
`{ N[index] <- PopGrowthFunc( popSize = N[index-1],`  
`lambda = increaseRate ) }`
- ⑧ `plot( Time, N, xlab = "Time[hours]" )`

# An R program for regulated populations

Similarly, you assign a function to `GeometricGrowth` and then assign the contents of `GeometricGrowth` (i.e., the function) to `PopGrowthFunc`.

- ❶ `GeometricGrowth <- function( popSize, lambda )`  
`{ return( lambda * popSize ) }`
- ❷ `genNum <- 32; Ninitial <- 1`
- ❸ `increaseRate <- 1.6;`
- ❹ `PopGrowthFunc <- GeometricGrowth`
- ❺ `N <- numeric(genNum); Time <- seq(from = 0, by = 24,`  
`length = genNum)`
- ❻ `N[1] <- Ninitial`
- ❼ `for ( index in 2:genNum )`  
`{ N[index] <- PopGrowthFunc( popSize = N[index-1],`  
`lambda = increaseRate ) }`
- ❽ `plot( Time, N, xlab = "Time[hours]" )`

# An R program for regulated populations

## How should we modify this program to include density-dependence?

- 1 `GeometricGrowth <- function( popSize, lambda )  
 { return( lambda * popSize) }`
- 2 `genNum <- 32; Ninitial <- 1`
- 3 `increaseRate <- 1.6;`
- 4 `PopGrowthFunc <- GeometricGrowth`
- 5 `N <- numeric(genNum); Time <- seq(from = 0, by = 24,  
 length = genNum)`
- 6 `N[1] <- Ninitial`
- 7 `for ( index in 2:genNum )  
 { N[index] <- PopGrowthFunc( popSize = N[index-1],  
 lambda = increaseRate ) }`
- 8 `plot( Time, N, xlab = "Time[hours]" )`

# An R program for regulated populations

## Firstly, we add the logistic growth function

```
1 GeometricGrowth <- function( popSize, lambda )
  { return( lambda * popSize) }
2 LogisticGrowth <- function( popSize, rmax, K )
  { return( popSize + rmax*popSize*(1-popSize/K) ) }
3 genNum <- 32; Ninitial <- 1
4 increaseRate <- 1.6;
5 PopGrowthFunc <- GeometricGrowth
6 N <- numeric(genNum); Time <- seq(from = 0, by = 24,
  length = genNum)
7 N[1] <- Ninitial
8 for ( index in 2:genNum )
  { N[index] <- PopGrowthFunc( popSize = N[index-1],
    lambda = increaseRate ) }
9 plot( Time, N, xlab = "Time[hours]" )
```



## An R program for regulated populations

## Secondly, we add parameters for logistic growth

- ① `GeometricGrowth <- function( popSize, lambda )  
 { return( lambda * popSize) }`
- ② `LogisticGrowth <- function( popSize, rmax, K )  
 { return( popSize + rmax*popSize*(1-popSize/K) ) }`
- ③ `genNum <- 32; Ninitial <- 1`
- ④ `increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100`
- ⑤ `PopGrowthFunc <- GeometricGrowth`
- ⑥ `N <- numeric(genNum); Time <- seq(from = 0, by = 24,  
 length = genNum)`
- ⑦ `N[1] <- Ninitial`
- ⑧ `for ( index in 2:genNum )  
 { N[index] <- PopGrowthFunc( popSize = N[index-1],  
 lambda = increaseRate ) }`
- ⑨ `plot( Time, N, xlab = "Time[hours]" )`

## An R program for regulated populations

**Next, we change PopGrowthFunc to use logistic instead of geometric**

- 1 GeometricGrowth <- function( popSize, lambda )  
  { return( lambda \* popSize) }
- 2 LogisticGrowth <- function( popSize, rmax, K )  
  { return( popSize + rmax\*popSize\*(1-popSize/K) ) }
- 3 genNum <- 32; Ninitial <- 1
- 4 increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100
- 5 PopGrowthFunc <- **LogisticGrowth**
- 6 N <- numeric(genNum); Time <- seq(from = 0, by = 24,  
  length = genNum)
- 7 N[1] <- Ninitial
- 8 for ( index in 2:genNum )  
  { N[index] <- PopGrowthFunc( popSize = N[index-1],  
    lambda = increaseRate ) }
- 9 plot( Time, N, xlab = "Time[hours]" )

## An R program for regulated populations

## Finally, we add arguments to the function call in the for-loop

```

1 GeometricGrowth <- function( popSize, lambda )
  { return( lambda * popSize) }
2 LogisticGrowth <- function( popSize, rmax, K )
  { return( popSize + rmax*popSize*(1-popSize/K) ) }
3 genNum <- 32; Ninitial <- 1
4 increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100
5 PopGrowthFunc <- LogisticGrowth
6 N <- numeric(genNum); Time <- seq(from = 0, by = 24,
  length = genNum)
7 N[1] <- Ninitial
8 for ( index in 2:genNum )
  { N[index] <- PopGrowthFunc( popSize = N[index-1],
    lambda = increaseRate, rmax = maxRGR, K = capacity )
  }
9 plot( Time, N, xlab = "Time[hours]" )

```

## An R program for regulated populations

**But there is a problem. Logistic growth function does not have an argument named `lambda`**

- ① `GeometricGrowth <- function( popSize, lambda )`  
`{ return( lambda * popSize) }`
- ② `LogisticGrowth <- function( popSize, rmax, K )`  
`{ return( popSize + rmax*popSize*(1-popSize/K) ) }`
- ③ `genNum <- 32; Ninitial <- 1`
- ④ `increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100`
- ⑤ `PopGrowthFunc <- LogisticGrowth`
- ⑥ `N <- numeric(genNum); Time <- seq(from = 0, by = 24,`  
`length = genNum)`
- ⑦ `N[1] <- Ninitial`
- ⑧ `for ( index in 2:genNum )`  
`{ N[index] <- PopGrowthFunc( popSize = N[index-1],`  
`lambda = increaseRate, rmax = maxRGR, K = capacity )`  
`}`
- ⑨ `plot( Time, N, xlab = "Time[hours]" )`

## An R program for regulated populations

We solve that by adding the ... argument to both functions

- ① `GeometricGrowth <- function( popSize, lambda, ... )`  
`{ return( lambda * popSize) }`
- ② `LogisticGrowth <- function( popSize, rmax, K, ... )`  
`{ return( popSize + rmax*popSize*(1-popSize/K) ) }`
- ③ `genNum <- 32; Ninitial <- 1`
- ④ `increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100`
- ⑤ `PopGrowthFunc <- LogisticGrowth`
- ⑥ `N <- numeric(genNum); Time <- seq(from = 0, by = 24,`  
`length = genNum)`
- ⑦ `N[1] <- Ninitial`
- ⑧ `for ( index in 2:genNum )`  
`{ N[index] <- PopGrowthFunc( popSize = N[index-1],`  
`lambda = increaseRate, rmax = maxRGR, K = capacity )`  
`}`
- ⑨ `plot( Time, N, xlab = "Time[hours]" )`

## An R program for regulated populations

The ... argument allows additional arguments, unspecified in the function declaration, to be passed to the function

- ① `GeometricGrowth <- function( popSize, lambda, ... )`  
`{ return( lambda * popSize) }`
- ② `LogisticGrowth <- function( popSize, rmax, K, ... )`  
`{ return( popSize + rmax*popSize*(1-popSize/K) ) }`
- ③ `genNum <- 32; Ninitial <- 1`
- ④ `increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100`
- ⑤ `PopGrowthFunc <- LogisticGrowth`
- ⑥ `N <- numeric(genNum); Time <- seq(from = 0, by = 24,`  
`length = genNum)`
- ⑦ `N[1] <- Ninitial`
- ⑧ `for ( index in 2:genNum )`  
`{ N[index] <- PopGrowthFunc( popSize = N[index-1],`  
`lambda = increaseRate, rmax = maxRGR, K = capacity )`  
`}`
- ⑨ `plot( Time, N, xlab = "Time[hours]" )`

# An R program for regulated populations

**We can now switch between geometric and logistic growth, just by changing the parameter `PopGrowthFunc`**

```

1 GeometricGrowth <- function( popSize, lambda, ... )
  { return( lambda * popSize) }
2 LogisticGrowth <- function( popSize, rmax, K, ... )
  { return( popSize + rmax*popSize*(1-popSize/K) ) }
3 genNum <- 32; Ninitial <- 1
4 increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100
5 PopGrowthFunc <- LogisticGrowth
6 N <- numeric(genNum); Time <- seq(from = 0, by = 24,
  length = genNum)
7 N[1] <- Ninitial
8 for ( index in 2:genNum )
  { N[index] <- PopGrowthFunc( popSize = N[index-1],
    lambda = increaseRate, rmax = maxRGR, K = capacity )
  }
9 plot( Time, N, xlab = "Time[hours]" )

```

## An R program for regulated populations

## Save and run the program for different cases (geometric vs. logistic, different parameter settings, etc. )

- 1 GeometricGrowth <- function( popSize, lambda, ... )  
  { return( lambda \* popSize) }
- 2 LogisticGrowth <- function( popSize, rmax, K, ... )  
  { return( popSize + rmax\*popSize\*(1-popSize/K) ) }
- 3 genNum <- 32; Ninitial <- 1
- 4 increaseRate <- 1.6; maxRGR <- 0.6; capacity <- 100
- 5 PopGrowthFunc <- LogisticGrowth
- 6 N <- numeric(genNum); Time <- seq(from = 0, by = 24,  
  length = genNum)
- 7 N[1] <- Ninitial
- 8 for ( index in 2:genNum )  
  { N[index] <- PopGrowthFunc( popSize = N[index-1],  
    lambda = increaseRate, rmax = maxRGR, K = capacity )  
  }
- 9 plot( Time, N, xlab = "Time[hours]" )